

Elaine Chen

Rochester NY, 14624 • echen5877@gmail.com • (917)365-2227 • LinkedIn • Portfolio

Education

Rochester Institute of Technology (RIT)

Bachelor of Science(BS), Game Design and Development

Presidential Scholarship Recipient. Dean's List every semester.

GPA: 3.72

Relevant Coursework:

- **Programming Courses** (HTML, CSS, JavaScript, SwiftUI, Kotlin, C#, C++, Flutter, Node.js, Unity, MonoGame)
- **Experience Design for Games & Media Courses** (Balsamiq Wireframes, Axure)
- **Animation courses** (2D & 3D animation and asset production, stop motion animation, pixilation, storyboarding, animatics)

Rochester, NY

Graduated 05/2024

Skills

Programming: HTML, CSS, JavaScript, React, SwiftUI, Kotlin, C#, C++, Flutter

Design/Editing: Figma, Adobe Photoshop, Adobe Premiere, Axure

2D Animation: Toon Boom Harmony, Clip Studio Paint, Adobe Animate

Music: Piano, Flute

Language (other than English): Mandarin (native)

Experience

RIT - School of Interactive Games and Media

Remote

Web Developer

01/2023-04/2023

- Designed and developed experiences on the web to help promote the company's Unreal game project.
- Discussed the experience design with the project manager and conducted testing sessions to gain feedback of the experience for further improvement.
- Formatted visual media to optimize for web usage.

Keller Williams Realty Greater Rochester

Brighton, NY

Real Estate Salesperson

03/2025-now

- Help buyers find properties that match their needs and preferences, schedule private showings, and negotiate with the sellers.
- Help sellers market their properties and host open houses to interact with potential clients.
- Complete all necessary paperwork and ensure legal requirements are met to have successful closings.
- Continuously analyze market trends and property values to better advise the clients.
- Network with other professionals in the real estate industry, such as mortgage initiators and contractors.

Projects

Text-based RPG

11/2021-12/2021

Created a web application using HTML, CSS, and JavaScript that allows the user (especially user interested in writing) to play different roles and chat with each other in different settings.

Asteroids game

11/2021-12/2021

Created my own version of the Asteroids game in Unity by adding my own assets made in Photoshop and implementing different game modes during the game.

Aviary Strife

06/2021-08/2021

Led a group of 4 members to create a tower defense game using MonoGame.

Extracurricular Activities

Performing Arts Scholars Group

08/2020 – 05/2024

- Took private piano lessons and flute lessons at RIT.
- Performed piano solos at the recitals.
- Performed piano accompaniments for chamber and RIT orchestra (RITPO).